

I'm not a bot



The browser you are using is out of date and not officially supported. You may encounter problems while using the site, please upgrade for a better experience. Geometry Measurement Graphing Addition Number Properties Decimals Multiplication Number Patterns Division Comparison Estimation Money Mixed Equations Fractions Subtraction Algebra Common Core - State Standards Initiative Students learn the fundamentals of geometry, measurements, and algebra as they venture into more complex mathematical concepts. Our lively math teachers break down the skills into easy-to-understand lessons in on-demand videos. Lessons are available for students who are struggling with a particular skill or who just need a refresher. Math teachers teach students geometry, measurements, money, and algebra for the fifth-grade curriculum. Students have instant help to learn the math skills needed for their assignments. Teachers show students how to use the scratchpad to analyze and breakdown math problems. Fifth grade learning apps will help students understand how to use a set of skills to learn in each subject. These apps are appropriate for fifth grade curricula. Common Core Standards help upper elementary students stay on top of their games with the best apps for 5th graders, including 5th grade math apps and 5th grade reading apps. Learning apps for 5th graders enhance strategic thinking and increase a child's memory capacity. All learning and game apps are designed using fifth grade curriculum and are modeled after Common Core State Standards. By 5th grade, children are learning about comprehensive list topics and skills that support Common Core goals. Help them perfect their skills in all subjects - reading, math, science, writing, and social studies - with our apps and games. Here is the list of 5th grade learning apps and games for practicing reading, math, science, and social studies. The app is perfect for 5th graders who need a fun and entertaining educational game to play. This bundle of fun and educational games helps your child learn important math, grammar, spelling, multiplication, language, science, and problem-solving skills used in fifth grade while having fun. 5th Grade teachers around the world use this app in their classroom to help reinforce math, language, and STEM subjects. All lessons and activities are designed using the fifth-grade curriculum, so you can be sure these games will help give your child a boost in the classroom. This app is aimed at grade 5 children following the Common Core curriculum. This app encourages children to revise and practise many different maths topics at year 6 level. Math Galaxy's Fifth Grade Common Core Math covers all fifth-grade Common Core math standards. 5th Grade Reading Prep Comprehension was designed for the classroom, as well as the student and family looking for an advantage in solidifying their reading and understanding skills. You can build your fifth grader's reading skills before they go off to middle school with this fun and informative app. The kids can choose between fiction, non-fiction, or a mix of both fiction and non-fiction selections. Kids will be able to read and test their comprehension with a variety of questions about the selected passages. Develop your skills in AI with our beginner-friendly course Gan practical skills and teach your child to use AI safely and effectively Start your free lesson now! With more than 1,590 exercises, iTooch 5th Grade Language Arts is a new and fun way of practicing and learning Math for 5th Graders. The app is loaded with thousands of questions, apps cover official educational curricula & comply with Common Core State Standards. iTooch 5th Grade App comprises 40-60 chapters under main titles and each chapter is explained in detail with valid examples and easy to understand figure. The app covers math and language arts material for grade five, as well as science material for grade five. Operation Math is a fun and engaging app that can help children practise drills related to the 4 number operations: addition, subtraction, multiplication and division. Children must help to defeat Dr. Odd by completing timed missions at 3 different levels. There is also a training mode where children can practise answering questions and gain confidence in the skill. Children are rewarded with watches and uniforms to motivate them to keep playing. Once upon a time... kids relied solely on teacher feedback and repetition to finally master writing paragraphs. Now, the past is history! In this simple, intuitive app, budding authors are guided through the process of creating a tale of their own using cartoon images and corresponding question text. Cheery graphics help kids begin their tales, which are recorded in their own voices. Stringing together these snippets of narrative allows little writers to understand how a paragraph—and later, a story—is formed. If you have a budding engineer in your house/class then this could be a useful app for them. Simple Physics teaches children how structures work by allowing them to create their own. Within the app they have the opportunity to construct fairly straightforward through to quite complex buildings. The app uses realistic physics so if the structure is not built with solid supports it will not stay up. Whatever the project, budding builders will stretch and strengthen their knowledge of physics, engineering and money math with this innovative app. You may also like:4th Grade Apps With more than 4,500 exercises, iTooch Math Grade 5 is a new and fun way of practicing and learning Math for 5th Graders. It is, by far, the largest collection of educational activities based on the US National Common Core Standards on the App Store. Used by more than 4,000,000 users, iTooch apps provide comprehensive learning solutions which help parents, teachers and students to identify and address learning needs in a fun and motivating way.== UNIQUE SET OF FEATURES == * A clear, simple and colorful interface to engage children to learn with fun! Speech synthesis to help young users in reading and text comprehension * Multi-player management* Font size adjustment to suit everyone's needs * An embedded calculator* A virtual blackboard- A lesson summary attached to each chapter * In-app feedback to send suggestions to the author * Power ups to increase motivation and give a little boost!== PARENTS AND KIDS LOVE OUR APPS == * This app has been everything I was looking for. Multiple question types including decimal points and word problems. The ability to test the learning. And here's the kicker: it is so much fun. I had to pull my 5th grader out of it after 2 hours! * * My son is home schooled plus goes to a charter school. This program makes it easy to supplement his schoolwork without buying a lot of books or printing worksheets. I recommend it for all parents who are committed to their children's education." == WHAT TEACHERS HAVE SAID == * "I just downloaded your apps. Wow. They are amazing. I have been using the iPad for over a year in my class and I have to say that this is one of the best apps I have seen in a long time." * "A terrific app that covers a lot of ground concept-wise. This app combines a no-frills approach to content while still providing the user with an exciting learning experience. The mascot is adorable and keeps kids on task with lots of encouragement and there is a lesson summary available when needed." == OUR APPLICATION CONTAINS == * 5 themes: Numbers & Operations, Fractions, Measuring and Estimating, Graphs and stats and Geometry * 50 chapters per title with lessons, examples, and figures. * 1,590 questions per title with clues and detailed explanations * 545 original pictures * iTooch Math Grade 5 is by far the most comprehensive educative tool on the App Store for students in 5th grade. Discover our apps for 1st Grade, 2nd Grade, 3rd Grade, 4th Grade, 5th Grade, 6th Grade, 7th Grade and 8th Grade to practice Language Arts, Math and Science. iTooch apps comply with the US National Common Core standards for K1, K2, K3, K4, K5, K6, K7 and K8.== CONTACT == * Facebook * Twitter: @itooch * Website: Fixes crashes on certain iOS13 devices This app is GR8 and I love it because it needs my iPad to help me review every thing and I am ready for fifth grade and I do have a problem with the app not letting me go to the next one. And all my grade are A B B+ A+ It has helped my kids so much, it is educational and Fun and there are even some of my kids so happy about learning math until now, I would really recommend this app. I love this app because this lets me review things that I forgot!! I forgot a lot of stuff but this is very helpful!Cause I'm going to fifth grade! The developer, eduPad Inc., has not provided details about its privacy practices and handling of data to Apple. For more information, see the developer's privacy policy. The developer will be required to provide privacy details when they submit their next app update. Developer Website App Support Privacy Policy We live in a remarkable era when we can bring customized learning experiences to our children with the click of a button. IXL Learning offers online educational material that is more than just math drill and spelling practice. As a member of the Homeschool Review Crew, I received a full annual membership to IXL for my daughter. We have access to a wide variety of topics such as Math, Language Arts, Science and Social Studies – even an Intro to Spanish! Practice makes perfect and repetition helps bring about mastery. That's the goal, and that's where IXL can help. With the help of interactive diagnostic exercises, recommendations will be given for your student. He'll be able to jump in and follow the prompts given in the various subjects and tabs to review and reinforce their knowledge in all the core subjects of any grade level. The grade levels range from Pre-K to 12th, depending on the subject. With a membership you have access to all grade levels, regardless of where the student has placed in the diagnostic questions. This allows you to adjust your child's learning level in every subject area. My children have often been at different grade levels for different subjects at any given time, so this feature makes the experience very customizable. 15 minutes a day is recommended. The student logs in and chooses the subject area and grade level they want to work on and begins answering a variety of questions. The IXL website tracks the amount of time, the number of correct and incorrect answers, the number of questions answered in each category, etc. How we used IXL -- It was easy to set things up. This app is a great app to help me review every thing and I am ready for fifth grade and I do have a problem with the app not letting me go to the next one. And all my grade are A B B+ A+ It has helped my kids so much, it is educational and Fun and there are even some of my kids so happy about learning math until now, I would really recommend this program from our desktop and laptop computers. (There is an app for the ipad available which would be great for when we are on-the-go.) Bekah first worked in the diagnostic section of the program, to help determine what grade level she would need to work in the different subject areas. Answering a handful of questions in each of the categories gives the program enough information to recommend a starting place. I quickly learned that we can re-visit the diagnostics tab at any time, to help fine tune these recommendations. The recommendations for Bekah were pretty accurate, but there were times I wanted her to work on areas I felt she still needed reinforcement. There were also times I wanted her to challenge herself, so I was very happy to see that we could choose any grade level in any subject area. I mentioned this was a customizable program, right? I assigned my 12 year old daughter sections to work on for 15 minutes a day, 3 days a week. This was a supplement her schooling. I chose sections I feel she needed reinforcement or drill work. The checklists under each tab make it easy. The process is simple -- Bekah clicks on the subject tab and grade level, clicks on the skill I've assigned her, then follows the prompts on the screen. Sometimes it's a simple questions with a multiple choice answer. Sometimes there is a passage to read with a question based on the reading. Some exercises ask her to highlight the text that has a mistake or states the answer to the question. Immediately she is given feedback, with encouraging words and more information to further her knowledge. When she answers incorrectly, she shown where she made her mistake and then a similar question will recycle through at a later time, giving her opportunity to learn and master. She much prefers the "great job!" messages, though. The learning is fun when you can collect prizes, right? Students collect coins and awards, giving a visual of how much they've accomplished. I am usually cautious about using programs that give awards and prizes, making it all a game, but I was pleased with how IXL handles this. The reward is there, in a subtle but highly effective manner. After her 15 minutes of assigned work, she was free to poke around and explore anything on the site she wished. She quickly gravitated to the Spanish tab. I have been impressed by how much she's picked up from the introduction all ready, even with no previous experience learning Spanish. As the parent, I receive email informing me of her progress. They tell me how many minutes she's worked, what goals she accomplished, award certificates, etc. I can track her progress through charts and graphs provided on the parent side of the website. I really like this integration because it gives me current data. I can monitor how well my daughter is doing and make note of areas she needs work as well as celebrate victory, without looking over her shoulder every moment. What we thought -- I am impressed with IXL Learning. They provide a great way to reinforce learning. I do not see it as a full curriculum, but a supplement that will enhance our homeschool. Their website gives us straight forward drill work. I like that it is not gimmicky or cartoonish, but is still presented in a colorful and interesting way. Many online supplements we've tried have either leaned toward the childish or the boring. Not so with IXL. I plan to have Bekah continue her time on the website a few days per week, following the same pattern we've started. It has added some nice variety to her school day. IXL is not just for homeschooling families, though, a membership to their site will give any parent, teacher or caregiver access to tools that will strengthen knowledge and education of children of all ages in school settings of all sorts as well as at home. Facebook Twitter Pinterest YouTube Many families on the Review Crew are using IXL Learning in their homeschoools. Click on the image below to see how it's working for them! 21st century education is changing rapidly and educators around the world are having to adapt -- especially with regard to using technology in the classroom. Naturally, teachers and parents alike are wondering: What are the best math apps for kids?Radio in the early 1920s sparked a revolutionary wave of learning with on-air classes for students within listening distance. In 1951, videotapes set the stage for new, visually-engaging instructional methods. The handheld calculator launched in 1972, enabling students to make on-the-fly calculations without employing mental math practices. And now with devices like iPhones, iPads and Android tablets, the market for interactive learning experiences has boomed.As of October 2022, according to Educational App Store, there are an estimated 520,000 apps categorized as "Educational."With an endless sea of educational apps to sift through, finding the best apps that effectively build skills, engage students, and boost learning outcomes can be daunting. To help you on your mission for quality learning apps, below are 15 of the best math apps for kids.1. Prodigy MathProdigy is a curriculum-aligned, fantasy-based math game used by more than a million teachers, three million parents, and 50 million students around the world.It offers content from every major math topic and covers 1,500+ skills from 1st to 8th grade, as well as DoK levels one to three!As players compete in math duels against in-game characters, it borrows gameplay elements from role-playing games (RPGs) such as Pokemon. To win, they must answer sets of math questions tailored to their curriculum and learning goals.As a teacher, you can customize these questions to supplement class material. The game also uses adaptive learning and differentiated instruction principles to adjust the content, addressing each student's trouble spots.Students battle.....and students learn!Prodigy Math also features powerful and immediate reporting tools for both teachers and parents. From Progress Reports to Usage Reports and more, use your student or child's data to identify where they're excelling or struggling so you can customize the content in game for them! I have seen many students improve their understanding of math concepts after reviewing the skills on Prodigy. My students who have the privilege of being able to access Prodigy at home show even more growth.Susan Phillips2nd grade teacherMiamiSprig City SchoolsLearn more Available: Apple App Store, Google Play, Amazon Appstore, WebAge: 5 to 14Cost: Educators get full access for free, optional Parent Memberships starting available at \$6.25/mo Support your child as they discover a new learning journey with Prodigy. Sign up for free. 2. Elephant Learning Math AcademyThis math platform guarantees children will learn a year's worth of math in three months when they use it 30 minutes a week.Elephant Learning's algorithm provides real-time reports that let you know what your child is working on and how they're progressing through the growing library of mathematics activities.Although they claim to be 100% compatible with all school curriculums -- because they "focus on concepts rather than procedures" -- Elephant Learning is not curriculum-aligned.Available: App Store, Google Play, WebAge: 2 to 16Cost: \$35/month3. DoodleMathsAccording to co-founders Nicola Chilman and Tom Minor, DoodleMaths is like a good tutor. Its adaptive learning technology tailors math content based on students' strengths and weaknesses called "7-a-day" activities.Using the Parent Dashboard, you can see where your child is excelling and where there's room for improvement.Though created in the U.K., DoodleMaths is also aligned to the U.S. Common Core Standards.Available: Apple App Store, Google Play Store Age: 4 to 14 Cost: \$7.99 per month (\$9.22 USD) or \$69.99 per year (\$80.74 USD)Note: We converted prices above from the British Pound to the approximate United States Dollar.4. CK-12A California-based non-profit organization, the goal of CK-12 is to increase access to free and customizable open educational resources.When a student signs up, they will gain access to a variety of free lessons in STEM subjects. Instead of sifting through traditional hardcopy textbooks, CK-12 breaks them down into easy-to-digest concepts in forms such as:Textual descriptionsVideo lecturesMultimedia simulationsPhoto galleriesPractical experimentsFlash cardsAvailable: Apple App Store, Google Play Store, WebAge: 4 to 18Cost: Free5. Khan AcademyThis self-described "global classroom" contains personalized learning resources for all ages, in and out of the classroom. Khan Academy provides instructional math videos that help students build basic math skills as they walk through common math problems. Learners then complete a series of questions to test out what they've learned. From practice exercises to instructional videos created by math content specialists, adaptive technology helps identify strengths and learning gaps.Now, they've introduced Khan Academy Kids which they hope will "inspire a lifetime of learning and discovery." This includes math Available: Apple App Store, Google Play Store, WebAge: AnyCost: Free6. Buzzmath Buzzmath is a math resource broken down into three stages, based on the following age ranges:6-7 years old: Beginning to discover math8-11 years old: In search of lost knowledge12-16 years old: Save BuzzcityEach stage has a set of missions for students to complete, where they'll answer math questions and progress through a particular curriculum. Buzzmath is aligned with Common Core and have separate paid plans for parents and teachers.Available: WebAge: 8 to 14Cost: Parents pay \$20/month or \$120/year, teachers and school administrators will need to request a quote7. Rocket MathComplete math missions to build your own rockets and launch them into space!Dr. Don Crawford, the original paper-and-pencil Rocket Math author, created this app to help children learn math facts in each operation. There are 26 levels -- A to Z -- and each one has three achievements: take-off, orbit, and universe.Any time students can't answer a math fact in three seconds or less, Mission Control gives the problem and answer. Then they have to prove you've learned it.Teachers can create an account and buy seats for their classroom. However, for parents who don't need a plan with multiple seats and the ability to track student progress, the iOS app store has two apps:Add at Home (and subtract)Multiply at Home (and divide)Available: App StoreAge: 6 to 14Cost: \$2.99/app8. Marble Math JuniorMarble Math Junior is designed to help kids in elementary school practice early math, mastering basic math skills like counting and addition. The game features interactive mazes where students must roll a virtual marble to the correct answer, using problem-solving skills as they go. Marble Math Junior is pretty hands-on and might even be a fun challenge for gifted students in pre-K. Available: Apple App Store, Google Play Store, Amazon App StoreAge: 5 to 8Cost: Free9. Operation MathEarn the latest spy gear on your quest to defeat Mr. Odd! Operation Math creates a learning adventure out of math drills -- from the streets of Paris to the pyramids of Egypt.Kids will have access to training runs and 105 missions, each with selectable math operations and skill levels.In case you need a refresher, there are quick reference math tables in game to help them succeed.Available: Apple App Store, Google Play StoreAge: 6 to 12 Cost: \$3.9910. Motion MathThis adaptive game helps students master the most challenging standards from K-6.Its creators built their instructional math games based on growth mindset research to help improve math fluency and conceptual understanding.Once teachers sign up and provide students with an access code, they gain access to over 900 levels of adaptive math content, including:Number lineFractions, decimals, percentsWord problemsOperationsMental mathand moreAvailable: Apple App Store, WebAge: 4 to 14Cost: Free (in-app purchases of \$2.99 to \$29.99), free pilot for teachers (with subsequent payments)11. Math Learning CenterThe 11 apps in The Math Learning Center are based on visual models from Bridges in Mathematics, a comprehensive PK-5 curriculum that equips teachers to fully implement the Common Core State Standards.Though they aren't gamified like other math apps in this list, they provide a digital alternative to traditional flashcards and worksheets.Their list of math apps include:FractionsGeoBoardMath vocabulary cardsMoney piecesNumber framesNumber lineNumber piecesNumber rackPattern shapesPartial product finderAvailable: App Store, WebAge: 4 to 11Cost: Free12. DragonBoxNow owned by quiz app Kahoot, this group of apps covers numbers, addition, subtraction, multiplication, division, algebra, geometry and more.According to DragonBox, their method "is a unique approach that uses motivation-based learning techniques to give children a deeper understanding of how and why things work."They achieve this through helping students engage with, explore, reflect on, and apply what they're learning and practicing.Available: Apple App Store, Google Play StoreAge: 4 to 8+Cost: Free, with in-app purchases between \$9.99 to \$89.9913. iXLiXL is a learning app and website that provides math exercises for students. As students complete these activities, teachers receive real-time analytics on their class progress. They can then use this data to identify any struggle points or learning gaps.iXL has a wide coverage of curriculum levels from pre-K to 12th grade, including in other subjects like language arts and science. The app can also be used in preparation for SATs, ideal for high school students.Available: Apple App Store, Google Play, Amazon App StoreAge: 4 to 18Cost: Memberships between \$9.95 and \$19.95 per month, teachers and schools will need a quote.14. Splash MathWhile Splash Math has single-grade apps available, the All Grades version allows children to practice content from 1st to 5th grade. This way, if your child masters 2nd grade math skills, they can go on to start learning 3rd grade ones.Curriculum-aligned with 351 math skills to be learned, this app from SplashLearn adapts to your child's level and encourages self-paced learning.Using their Parent Connect App, you can get notifications on progress improvement and skill completions.Available: Apple App Store, WebAge: 4 to 14Cost: Free to sign up, subscriptions available at \$7.99 to \$11.99 per month15. Moose MathNow part of Khan Academy, Moose Math is a free math app that helps kids practice basic math skills. The app follows an adventure format as kids complete 5 different activities:Moose Juice: Create smoothies while practicing counting, addition and subtractionPaint Pet: Paint pets by counting the number of dotsPet Bingo: Solve addition, subtraction and counting problems to get BINGOLost & Found: Learn and sort through shapes and colorsDot to Dot: Help the Dust Bunny find his way home by joining the dots Moose Math is mostly aimed at younger students, particularly those just starting elementary school or in early learning. All questions shown in Moose Math align with Common Core standards, including on skills like counting and geometry.Available: App Store Age: 2 to 7Cost: Free, with optional donationsHow to choose the best math apps for kidsSo, you've checked out the best math apps for kids but are still unsure which one to use. We understand how challenging it can be to choose the right one.If you're in that boat, check out the nine qualities you must assess when choosing math software:DoK rangeTeacher controlAdaptivity and differentiated instructionCurriculum alignmentData actionabilityEase-of-useTraining and supportStudent engagementCostThe guide above will walk you through those qualities in detail, ensuring you make the best choice for your students or children as possible!Read research that shows how well Prodigy Math supports learning.Want to motivate your child to learn more math?Our Membership is a great way to help encourage your child to practice -- and love to learn -- math!

== WHAT TEACHERS HAVE SAID == * "I just downloaded your apps. Wow. They are amazing. I have been using the iPad for over a year in my class and I have to say that this is one of the best apps I have seen in a long time." * "A terrific app that covers a lot of ground concept-wise. This app combines a no-frills approach to content while still providing the user with an exciting learning experience. The mascot is adorable and keeps kids on task with lots of encouragement and there is a lesson summary available when needed." == OUR APPLICATION CONTAINS == * 5 themes: Numbers & Operations, Fractions, Measuring and Estimating, Graphs and stats and Geometry * 50 chapters per title with lessons, examples, and figures. * 1,590 questions per title with clues and detailed explanations * 545 original pictures * iTooch Math Grade 5 is by far the most comprehensive educative tool on the App Store for students in 5th grade. 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My students who have the privilege of being able to access Prodigy at home show even more growth.Susan Phillips2nd grade teacherMiamiSprig City SchoolsLearn more Available: Apple App Store, Google Play, Amazon Appstore, WebAge: 5 to 14Cost: Educators get full access for free, optional Parent Memberships starting available at \$6.25/mo Support your child as they discover a new learning journey with Prodigy. Sign up for free. 2. Elephant Learning Math AcademyThis math platform guarantees children will learn a year's worth of math in three months when they use it 30 minutes a week.Elephant Learning's algorithm provides real-time reports that let you know what your child is working on and how they're progressing through the growing library of mathematics activities.Although they claim to be 100% compatible with all school curriculums -- because they "focus on concepts rather than procedures" -- Elephant Learning is not curriculum-aligned.Available: App Store, Google Play, WebAge: 2 to 16Cost: \$35/month3. DoodleMathsAccording to co-founders Nicola Chilman and Tom Minor, DoodleMaths is like a good tutor. Its adaptive learning technology tailors math content based on students' strengths and weaknesses called "7-a-day" activities.Using the Parent Dashboard, you can see where your child is excelling and where there's room for improvement.Though created in the U.K., DoodleMaths is also aligned to the U.S. Common Core Standards.Available: Apple App Store, Google Play Store Age: 4 to 14 Cost: \$7.99 per month (\$9.22 USD) or \$69.99 per year (\$80.74 USD)Note: We converted prices above from the British Pound to the approximate United States Dollar.4. CK-12A California-based non-profit organization, the goal of CK-12 is to increase access to free and customizable open educational resources.When a student signs up, they will gain access to a variety of free lessons in STEM subjects. Instead of sifting through traditional hardcopy textbooks, CK-12 breaks them down into easy-to-digest concepts in forms such as:Textual descriptionsVideo lecturesMultimedia simulationsPhoto galleriesPractical experimentsFlash cardsAvailable: Apple App Store, Google Play Store, WebAge: 4 to 18Cost: Free5. Khan AcademyThis self-described "global classroom" contains personalized learning resources for all ages, in and out of the classroom. Khan Academy provides instructional math videos that help students build basic math skills as they walk through common math problems. Learners then complete a series of questions to test out what they've learned. From practice exercises to instructional videos created by math content specialists, adaptive technology helps identify strengths and learning gaps.Now, they've introduced Khan Academy Kids which they hope will "inspire a lifetime of learning and discovery." This includes math Available: Apple App Store, Google Play Store, WebAge: AnyCost: Free6. Buzzmath Buzzmath is a math resource broken down into three stages, based on the following age ranges:6-7 years old: Beginning to discover math8-11 years old: In search of lost knowledge12-16 years old: Save BuzzcityEach stage has a set of missions for students to complete, where they'll answer math questions and progress through a particular curriculum. Buzzmath is aligned with Common Core and have separate paid plans for parents and teachers.Available: WebAge: 8 to 14Cost: Parents pay \$20/month or \$120/year, teachers and school administrators will need to request a quote7. Rocket MathComplete math missions to build your own rockets and launch them into space!Dr. Don Crawford, the original paper-and-pencil Rocket Math author, created this app to help children learn math facts in each operation. There are 26 levels -- A to Z -- and each one has three achievements: take-off, orbit, and universe.Any time students can't answer a math fact in three seconds or less, Mission Control gives the problem and answer. Then they have to prove you've learned it.Teachers can create an account and buy seats for their classroom. However, for parents who don't need a plan with multiple seats and the ability to track student progress, the iOS app store has two apps:Add at Home (and subtract)Multiply at Home (and divide)Available: App StoreAge: 6 to 14Cost: \$2.99/app8. Marble Math JuniorMarble Math Junior is designed to help kids in elementary school practice early math, mastering basic math skills like counting and addition. The game features interactive mazes where students must roll a virtual marble to the correct answer, using problem-solving skills as they go. Marble Math Junior is pretty hands-on and might even be a fun challenge for gifted students in pre-K. Available: Apple App Store, Google Play Store, Amazon App StoreAge: 5 to 8Cost: Free9. Operation MathEarn the latest spy gear on your quest to defeat Mr. Odd! Operation Math creates a learning adventure out of math drills -- from the streets of Paris to the pyramids of Egypt.Kids will have access to training runs and 105 missions, each with selectable math operations and skill levels.In case you need a refresher, there are quick reference math tables in game to help them succeed.Available: Apple App Store, Google Play StoreAge: 6 to 12 Cost: \$3.9910. Motion MathThis adaptive game helps students master the most challenging standards from K-6.Its creators built their instructional math games based on growth mindset research to help improve math fluency and conceptual understanding.Once teachers sign up and provide students with an access code, they gain access to over 900 levels of adaptive math content, including:Number lineFractions, decimals, percentsWord problemsOperationsMental mathand moreAvailable: Apple App Store, WebAge: 4 to 14Cost: Free (in-app purchases of \$2.99 to \$29.99), free pilot for teachers (with subsequent payments)11. Math Learning CenterThe 11 apps in The Math Learning Center are based on visual models from Bridges in Mathematics, a comprehensive PK-5 curriculum that equips teachers to fully implement the Common Core State Standards.Though they aren't gamified like other math apps in this list, they provide a digital alternative to traditional flashcards and worksheets.Their list of math apps include:FractionsGeoBoardMath vocabulary cardsMoney piecesNumber framesNumber lineNumber piecesNumber rackPattern shapesPartial product finderAvailable: App Store, WebAge: 4 to 11Cost: Free12. DragonBoxNow owned by quiz app Kahoot, this group of apps covers numbers, addition, subtraction, multiplication, division, algebra, geometry and more.According to DragonBox, their method "is a unique approach that uses motivation-based learning techniques to give children a deeper understanding of how and why things work."They achieve this through helping students engage with, explore, reflect on, and apply what they're learning and practicing.Available: Apple App Store, Google Play StoreAge: 4 to 8+Cost: Free, with in-app purchases between \$9.99 to \$89.9913. iXLiXL is a learning app and website that provides math exercises for students. As students complete these activities, teachers receive real-time analytics on their class progress. They can then use this data to identify any struggle points or learning gaps.iXL has a wide coverage of curriculum levels from pre-K to 12th grade, including in other subjects like language arts and science. The app can also be used in preparation for SATs, ideal for high school students.Available: Apple App Store, Google Play, Amazon App StoreAge: 4 to 18Cost: Memberships between \$9.95 and \$19.95 per month, teachers and schools will need a quote.14. Splash MathWhile Splash Math has single-grade apps available, the All Grades version allows children to practice content from 1st to 5th grade. This way, if your child masters 2nd grade math skills, they can go on to start learning 3rd grade ones.Curriculum-aligned with 351 math skills to be learned, this app from SplashLearn adapts to your child's level and encourages self-paced learning.Using their Parent Connect App, you can get notifications on progress improvement and skill completions.Available: Apple App Store, WebAge: 4 to 14Cost: Free to sign up, subscriptions available at \$7.99 to \$11.99 per month15. Moose MathNow part of Khan Academy, Moose Math is a free math app that helps kids practice basic math skills. The app follows an adventure format as kids complete 5 different activities:Moose Juice: Create smoothies while practicing counting, addition and subtractionPaint Pet: Paint pets by counting the number of dotsPet Bingo: Solve addition, subtraction and counting problems to get BINGOLost & Found: Learn and sort through shapes and colorsDot to Dot: Help the Dust Bunny find his way home by joining the dots Moose Math is mostly aimed at younger students, particularly those just starting elementary school or in early learning. All questions shown in Moose Math align with Common Core standards, including on skills like counting and geometry.Available: App Store Age: 2 to 7Cost: Free, with optional donationsHow to choose the best math apps for kidsSo, you've checked out the best math apps for kids but are still unsure which one to use. We understand how challenging it can be to choose the right one.If you're in that boat, check out the nine qualities you must assess when choosing math software:DoK rangeTeacher controlAdaptivity and differentiated instructionCurriculum alignmentData actionabilityEase-of-useTraining and supportStudent engagementCostThe guide above will walk you through those qualities in detail, ensuring you make the best choice for your students or children as possible!Read research that shows how well Prodigy Math supports learning.Want to motivate your child to learn more math?Our Membership is a great way to help encourage your child to practice -- and love to learn -- math!